

# Different Ways to Deceive


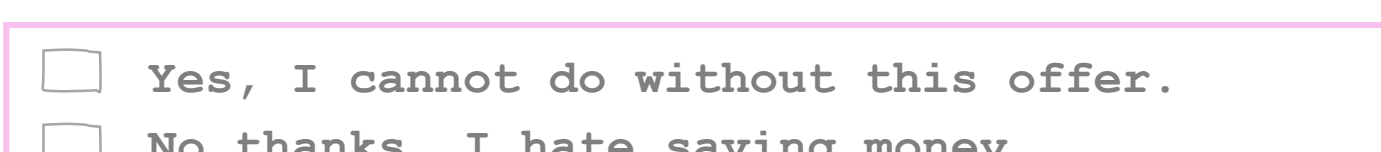
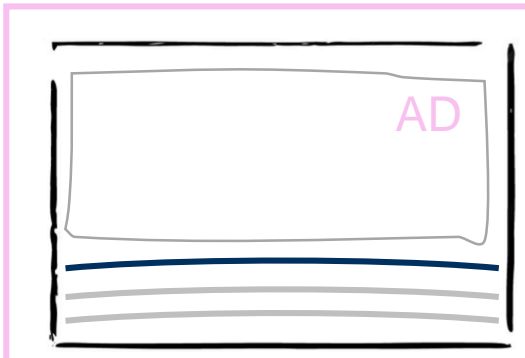
## Uncovering the Psychological Effects of the Three Dark Patterns Preselection, Confirmshaming, and Disguised Ads

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### BACKGROUND

**Dark Pattern** as deceptive design structure in the internet to influence user behavior in the interest of website providers – often contradictory to users intention (Gray et al., 2019; Narayanan et al., 2020)

→ impact on decision making process: disrupting process from action planning or intention building to actual behavior performance on multiple levels (Mathur et al., 2021)

	PERCEPTION	EMOTION	MOTIVATION	COGNITIVE LOAD
<b>point of attack</b>	point of attack: visual design of web content (Hogan et al., 2022)	inducing guilt, shame, fear of missing out, need to belong (Leiser & Yang, 2022)	reduced ability to actively and attentively engage with content – use of heuristics and biases (Mathur et al., 2019)	multiple decision processes at the same time foster automated processing (Baroni et al., 2021)
<b>dark pattern</b>	<b>Preselection</b> of choice options	<b>Confirmshaming</b> emotionally coloured language to promote a choice option	<b>Disguised Ad</b> advertisements embedded in website environment – advertising content may be processed as a news article	<b>Combination of Dark Patterns</b> to increase deception
				

Dark Patterns with varying mechanisms and effects on decision behavior and transaction costs (i.e., time to take a decision, negative emotions, ...)

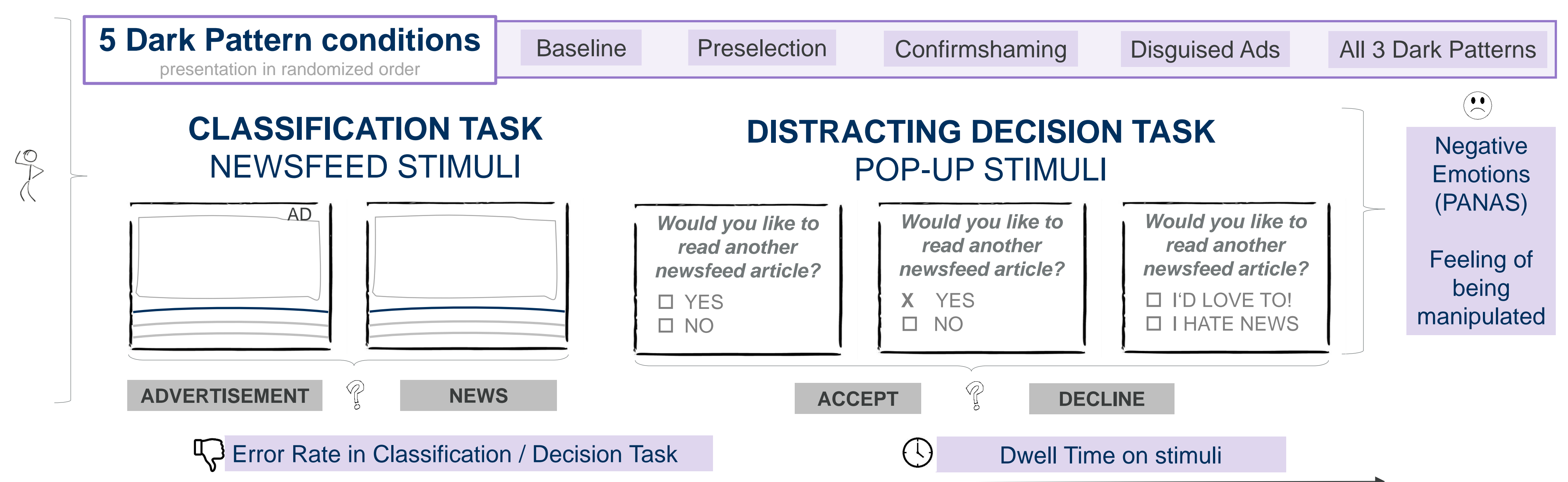
### RESEARCH QUESTIONS

How do dark patterns influence the **decision making behavior** and **transaction costs** of users?

Are there **differences** in dark patterns deceiving mainly on a **perceptual, emotional or motivational, or cognitive level?**

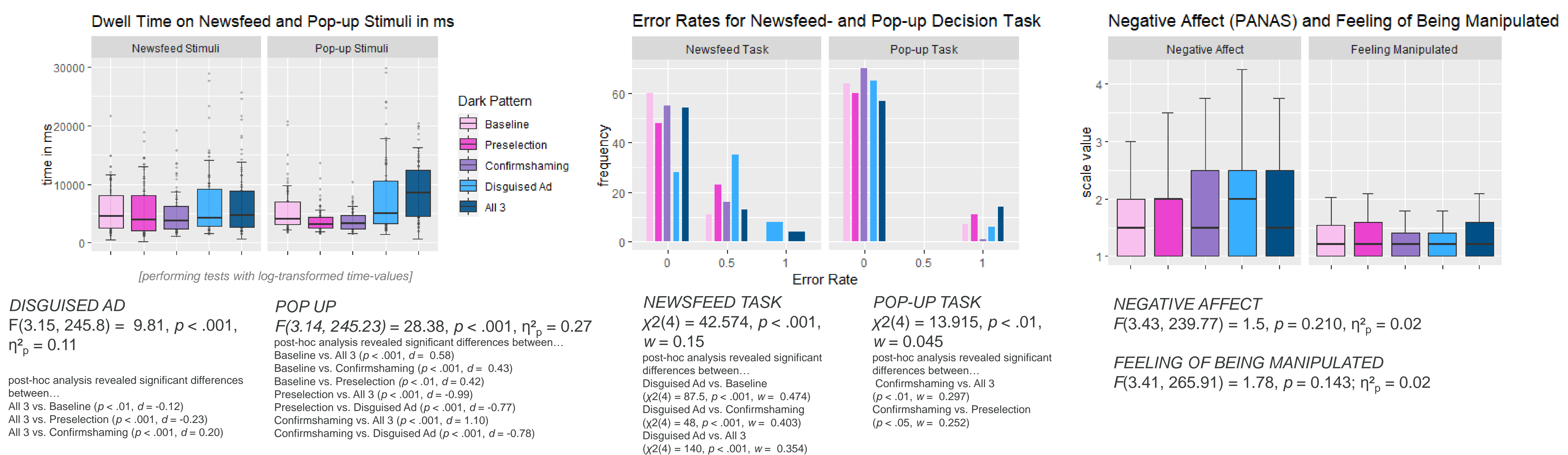
### MATERIALS AND METHOD

online experiment as 5-factor within-person design | two experimental tasks | instruction to perform as correct and fast as possible



### RESULTS

n = 79 | age: M = 23.75 (SD = 7.31) | students: 87.34 % | Analysis: Friedman test and Wilcoxon test for contrasts (error rate), Repeated Measure ANOVA Type III (negative emotion and time) and t-tests for contrasts, Bonferroni-Holm correction for multiple testing



### DISCUSSION

- decision behavior and transaction costs (time) change, no differences in negative emotions  
→ implication: more elaborated analysis of interaction between decision behavior vs. costs, more sensitive measures for emotional state necessary
- different modalities: Preselection affects decision behavior, disguised ads and combined use of the 3 dark patterns decision behavior and time effort, confirmshaming nothing at all  
→ implication: considering habituation or adjustment effects to dark patterns and counteracting enhancement vs. attenuation of different patterns on behavior effects
- increased dwell time on pop-ups even in condition with no pop-up related dark patterns, slightly increased error rate  
→ transfer effects of dark patterns – dark pattern in situation A can also influence behavior in situation B? More experimental studies needed

### References

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